Spell Queller {1}{W}{U}



Creature — Spirit

Flash

Flying

When this creature enters, exile target spell with mana value 4 or less.

When this creature leaves the battlefield, the exiled card's owner may cast that card without paying its mana cost.

2/3

R 0248
INR • EN Adam Paquette

™ & © 2025 Wizards of the Coast

Spell Queller {1}{W}{U}

Creature — Spirit

Flash

Flying

When this creature enters, exile target spell with mana value 4 or less.

When this creature leaves the battlefield, the exiled card's owner may cast that card without paying its mana cost.

2/3

R 0248
INR • EN Adam Paquette

™ & © 2025 Wizards of the Coast

Spell Queller {1}{W}{U}

Creature — Spirit

Flash

Flying

When this creature enters, exile target spell with mana value 4 or less.

When this creature leaves the battlefield, the exiled card's owner may cast that card without paying its mana cost.

2/3

R 0248
INR • EN Adam Paquette

™ & © 2025 Wizards of the Coast

Spell Queller {1}{W}{U}



Creature — Spirit

Flash

Flying

When this creature enters, exile target spell with mana value 4 or less.

When this creature leaves the battlefield, the exiled card's owner may cast that card without paying its mana cost.

2/3

R 0248
INR • EN Adam Paquette

™ & © 2025 Wizards of the Coast

Spell Queller {1}{W}{U}

Creature — Spirit

Flash

Flying

When this creature enters, exile target spell with mana value 4 or less.

When this creature leaves the battlefield, the exiled card's owner may cast that card without paying its mana cost.

2/3

R 0248
INR • EN Adam Paquette

™ & © 2025 Wizards of the Coast

Spell Queller {1}{W}{U}

Creature — Spirit

Flash

Flying

When this creature enters, exile target spell with mana value 4 or less.

When this creature leaves the battlefield, the exiled card's owner may cast that card without paying its mana cost.

2/3

R 0248
INR • EN Adam Paquette

™ & © 2025 Wizards of the Coast

Spell Queller {1}{W}{U}



Creature — Spirit

Flash

Flying

When this creature enters, exile target spell with mana value 4 or less.

When this creature leaves the battlefield, the exiled card's owner may cast that card without paying its mana cost.

2/3

R 0248
INR • EN Adam Paquette

™ & © 2025 Wizards of the Coast

Spell Queller {1}{W}{U}

Creature — Spirit

Flash

Flying

When this creature enters, exile target spell with mana value 4 or less.

When this creature leaves the battlefield, the exiled card's owner may cast that card without paying its mana cost.

2/3

R 0248
INR • EN Adam Paquette

™ & © 2025 Wizards of the Coast

Spell Queller {1}{W}{U}

Creature — Spirit

Flash

Flying

When this creature enters, exile target spell with mana value 4 or less.

When this creature leaves the battlefield, the exiled card's owner may cast that card without paying its mana cost.

2/3

R 0248
INR • EN Adam Paquette

™ & © 2025 Wizards of the Coast