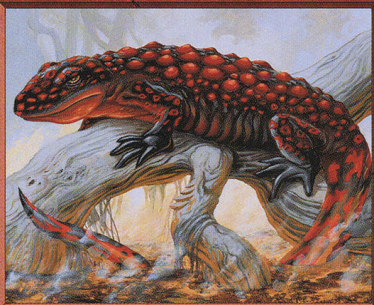


Cinder Crawler

1 2



Summon Salamander



2: Cinder Crawler gets +1/+0 until end of turn. Play this ability only if Cinder Crawler is blocked.

The crawler doesn't care what gets in its way. It pushes everything into the boiling muck and waits for the meal to cook.

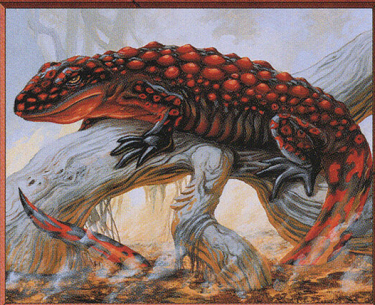
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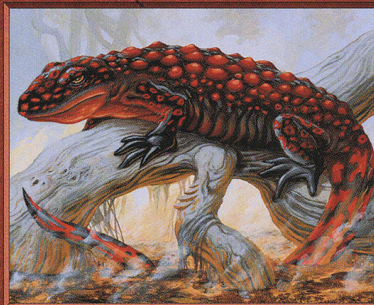
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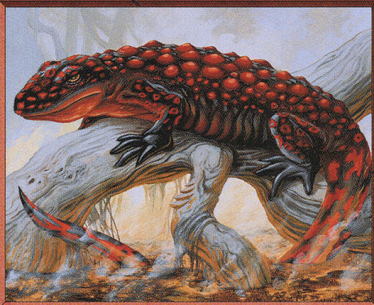
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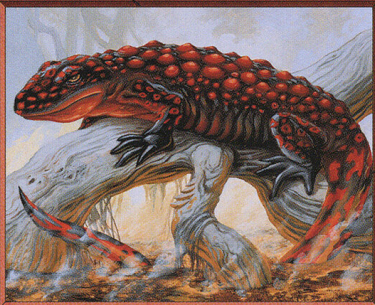
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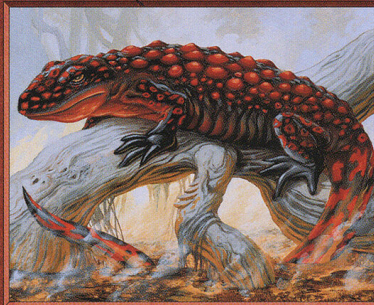
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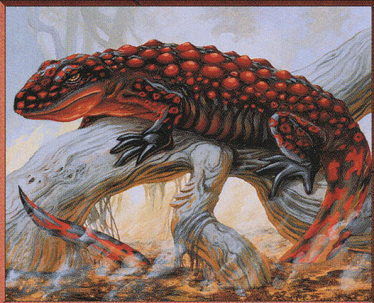
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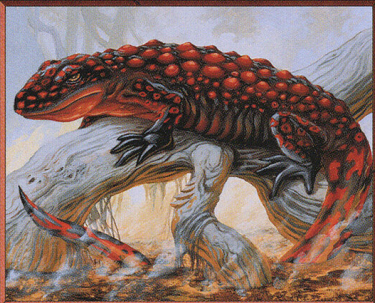
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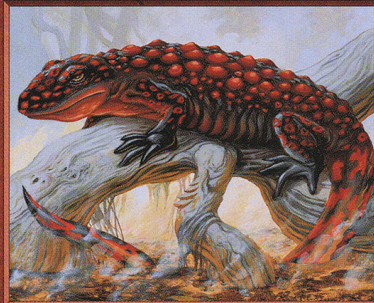
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