Nezahal, Primal Tide 5



Legendary Creature — Elder Dinosaur

This spell can't be countered.

You have no maximum hand size.

Whenever an opponent casts a noncreature spell, draw a card.

Discard three cards: Exile Nezahal, Primal Tide. Return it to the battlefield tapped under its owner's control at the beginning of the next end step.

7/7

401 R
CMR • EN Sam Burley

™ & © 2020 Wizards of the Coast

Nezahal, Primal Tide 5



Legendary Creature — Elder Dinosaur

This spell can't be countered.

You have no maximum hand size.

Whenever an opponent casts a noncreature spell, draw a card.

Discard three cards: Exile Nezahal, Primal Tide. Return it to the battlefield tapped under its owner's control at the beginning of the next end step.

7/7

401 R
CMR • EN Sam Burley

™ & © 2020 Wizards of the Coast

Nezahal, Primal Tide 5



Legendary Creature — Elder Dinosaur

This spell can't be countered.

You have no maximum hand size.

Whenever an opponent casts a noncreature spell, draw a card.

Discard three cards: Exile Nezahal, Primal Tide. Return it to the battlefield tapped under its owner's control at the beginning of the next end step.

7/7

401 R
CMR • EN Sam Burley

™ & © 2020 Wizards of the Coast

Nezahal, Primal Tide 5



Legendary Creature — Elder Dinosaur

This spell can't be countered.

You have no maximum hand size.

Whenever an opponent casts a noncreature spell, draw a card.

Discard three cards: Exile Nezahal, Primal Tide. Return it to the battlefield tapped under its owner's control at the beginning of the next end step.

7/7

401 R
CMR • EN Sam Burley

™ & © 2020 Wizards of the Coast