The Book of Vile Darkness

Legendary Artifact

At the beginning of your end step, if you lost 2 or more life this turn, create a 2/2 black Zombie creature token.

{T}, Exile The Book of Vile Darkness and artifacts you control named Eye of Vecna and Hand of Vecna: Create Vecna, a legendary 8/8 black Zombie God creature token with indestructible. It gains all triggered abilities of the exiled cards.

091/281 M
AFR ★ EN ✒ Daniel Ljunggren

™ & © 2021 Wizards of the Coast

The Book of Vile Darkness
Legendary Artifact
At the beginning of your end step, if you lost 2 or more life this turn, create a 2/2 black Zombie creature token.
{T}, Exile The Book of Vile Darkness and artifacts you control named Eye of Vecna and Hand of Vecna: Create Vecna, a legendary 8/8 black Zombie God creature token with indestructible. It gains all triggered abilities of the exiled cards.
091/281 M
AFR ★ EN ✒ Daniel Ljunggren
™ & © 2021 Wizards of the Coast

The Book of Vile Darkness
Legendary Artifact
At the beginning of your end step, if you lost 2 or more life this turn, create a 2/2 black Zombie creature token.
{T}, Exile The Book of Vile Darkness and artifacts you control named Eye of Vecna and Hand of Vecna: Create Vecna, a legendary 8/8 black Zombie God creature token with indestructible. It gains all triggered abilities of the exiled cards.
091/281 M
AFR ★ EN ✒ Daniel Ljunggren
™ & © 2021 Wizards of the Coast

The Book of Vile Darkness
Legendary Artifact
At the beginning of your end step, if you lost 2 or more life this turn, create a 2/2 black Zombie creature token.
{T}, Exile The Book of Vile Darkness and artifacts you control named Eye of Vecna and Hand of Vecna: Create Vecna, a legendary 8/8 black Zombie God creature token with indestructible. It gains all triggered abilities of the exiled cards.
091/281 M
AFR ★ EN ✒ Daniel Ljunggren
™ & © 2021 Wizards of the Coast

The Book of Vile Darkness
Legendary Artifact
At the beginning of your end step, if you lost 2 or more life this turn, create a 2/2 black Zombie creature token.
{T}, Exile The Book of Vile Darkness and artifacts you control named Eye of Vecna and Hand of Vecna: Create Vecna, a legendary 8/8 black Zombie God creature token with indestructible. It gains all triggered abilities of the exiled cards.
091/281 M
AFR ★ EN ✒ Daniel Ljunggren
™ & © 2021 Wizards of the Coast

The Book of Vile Darkness
Legendary Artifact
At the beginning of your end step, if you lost 2 or more life this turn, create a 2/2 black Zombie creature token.
{T}, Exile The Book of Vile Darkness and artifacts you control named Eye of Vecna and Hand of Vecna: Create Vecna, a legendary 8/8 black Zombie God creature token with indestructible. It gains all triggered abilities of the exiled cards.
091/281 M
AFR ★ EN ✒ Daniel Ljunggren
™ & © 2021 Wizards of the Coast

The Book of Vile Darkness
Legendary Artifact
At the beginning of your end step, if you lost 2 or more life this turn, create a 2/2 black Zombie creature token.
{T}, Exile The Book of Vile Darkness and artifacts you control named Eye of Vecna and Hand of Vecna: Create Vecna, a legendary 8/8 black Zombie God creature token with indestructible. It gains all triggered abilities of the exiled cards.
091/281 M
AFR ★ EN ✒ Daniel Ljunggren
™ & © 2021 Wizards of the Coast

The Book of Vile Darkness
Legendary Artifact
At the beginning of your end step, if you lost 2 or more life this turn, create a 2/2 black Zombie creature token.
{T}, Exile The Book of Vile Darkness and artifacts you control named Eye of Vecna and Hand of Vecna: Create Vecna, a legendary 8/8 black Zombie God creature token with indestructible. It gains all triggered abilities of the exiled cards.
091/281 M
AFR ★ EN ✒ Daniel Ljunggren
™ & © 2021 Wizards of the Coast

The Book of Vile Darkness
Legendary Artifact
At the beginning of your end step, if you lost 2 or more life this turn, create a 2/2 black Zombie creature token.
{T}, Exile The Book of Vile Darkness and artifacts you control named Eye of Vecna and Hand of Vecna: Create Vecna, a legendary 8/8 black Zombie God creature token with indestructible. It gains all triggered abilities of the exiled cards.
091/281 M
AFR ★ EN ✒ Daniel Ljunggren
™ & © 2021 Wizards of the Coast