Path of the Pyromancer 4



Sorcery

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

R 0121
MOC • EN ✒ Dominik Mayer

™ & © 2023 Wizards of the Coast

Path of the Pyromancer 4

Sorcery

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

R 0121
MOC • EN ✒ Dominik Mayer

™ & © 2023 Wizards of the Coast

Path of the Pyromancer 4

Sorcery

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

R 0121
MOC • EN ✒ Dominik Mayer

™ & © 2023 Wizards of the Coast

Path of the Pyromancer 4

Sorcery

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

R 0121
MOC • EN ✒ Dominik Mayer

™ & © 2023 Wizards of the Coast

Path of the Pyromancer 4

Sorcery

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

R 0121
MOC • EN ✒ Dominik Mayer

™ & © 2023 Wizards of the Coast

Path of the Pyromancer 4

Sorcery

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

R 0121
MOC • EN ✒ Dominik Mayer

™ & © 2023 Wizards of the Coast

Path of the Pyromancer 4

Sorcery

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

R 0121
MOC • EN ✒ Dominik Mayer

™ & © 2023 Wizards of the Coast

Path of the Pyromancer 4

Sorcery

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

R 0121
MOC • EN ✒ Dominik Mayer

™ & © 2023 Wizards of the Coast

Path of the Pyromancer 4

Sorcery

Discard all the cards in your hand. Add {R} for each card discarded this way, then draw that many cards plus one.

Will of the Planeswalkers — Starting with you, each player votes for planeswalk or chaos. If planeswalk gets more votes, planeswalk. If chaos gets more votes or the vote is tied, chaos ensues.

R 0121
MOC • EN ✒ Dominik Mayer

™ & © 2023 Wizards of the Coast