
Lutri, the Spellchaser
Legendary Creature — Elemental Otter
Companion — Each nonland card in your starting deck has a different name. (If this card is your chosen companion, you may put it into your hand from outside the game for 3 as a sorcery.)
Flash
When Lutri, the Spellchaser enters the battlefield, if you cast it, copy target instant or sorcery spell you control. You may choose new targets for the copy.
3/2
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