Badgermole 4G



Creature — Badger Mole

When this creature enters, earthbend 2. *(Target land you control becomes a 0/0 creature with haste that's still a land. Put two +1/+1 counters on it. When it dies or is exiled, return it to the battlefield tapped.)*

Creatures you control with +1/+1 counters on them have trample.

4/4

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