Rampaging Spiketail



Creature — Dinosaur

When Rampaging Spiketail enters the battlefield, target creature you control gets +2/+0 and gains indestructible until end of turn.

Swampcycling 2 (2, *Discard this card: Search your library for a Swamp card, reveal it, put it into your hand, then shuffle.*)

5/6

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