Song of Stupefaction {1}{B}



Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}



Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}



Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}



Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast

Song of Stupefaction {1}{B}

Enchantment — Aura

Enchant creature or Vehicle

When Song of Stupefaction enters the battlefield, you may mill two cards. *(You may put the top two cards of your library into your graveyard.)*

Fathomless descent — Enchanted permanent gets -X/-0, where X is the number of permanent cards in your graveyard.

C 0077
LCI • EN ✒ Ernanda Souza

™ & © 2023 Wizards of the Coast