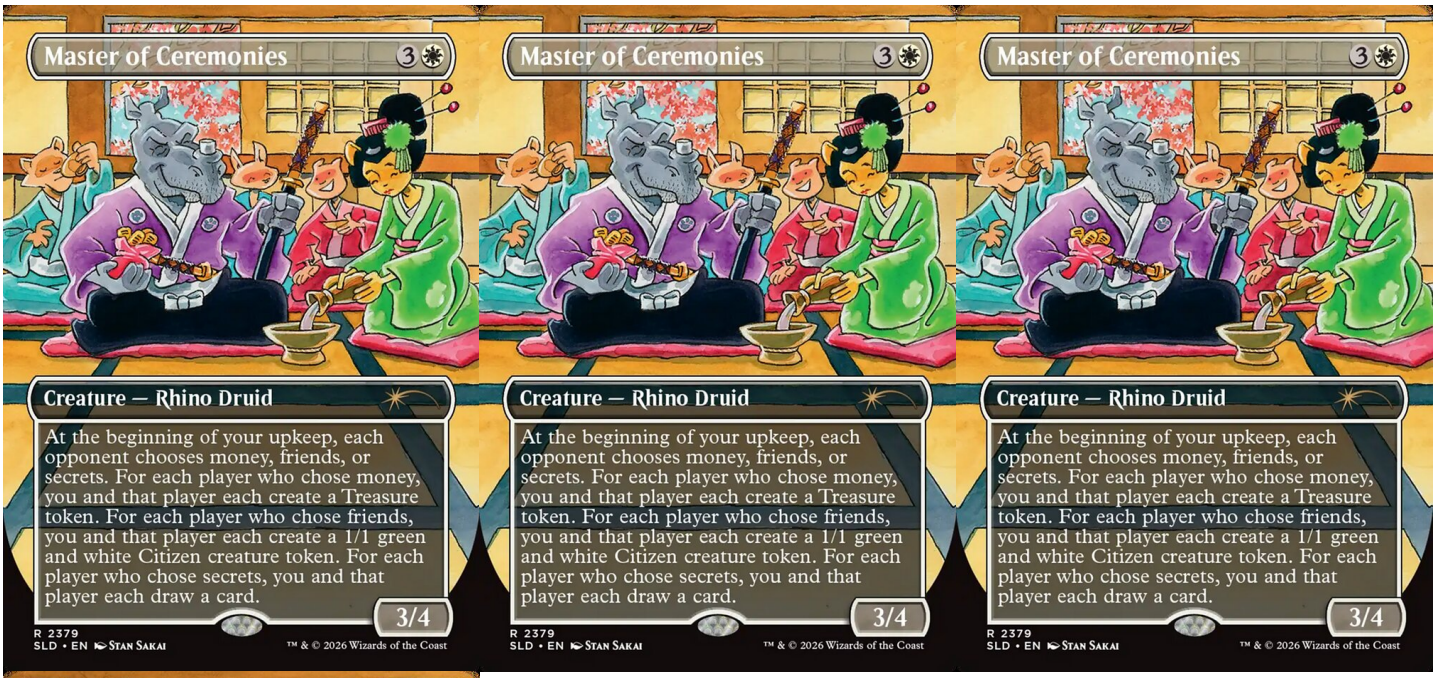
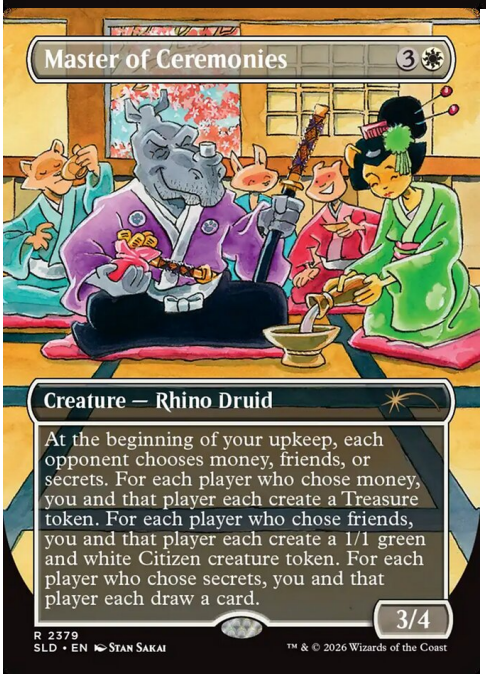

Master of Ceremonies 3
Creature — Rhino Druid
At the beginning of your upkeep, each opponent chooses money, friends, or secrets. For each player who chose money, you and that player each create a Treasure token. For each player who chose friends, you and that player each create a 1/1 green and white Citizen creature token. For each player who chose secrets, you and that player each draw a card.
3/4
R 2379
SLD • EN Stan Sakai
™ & © 2026 Wizards of the Coast


Master of Ceremonies 3
Creature — Rhino Druid
At the beginning of your upkeep, each opponent chooses money, friends, or secrets. For each player who chose money, you and that player each create a Treasure token. For each player who chose friends, you and that player each create a 1/1 green and white Citizen creature token. For each player who chose secrets, you and that player each draw a card.
3/4
R 2379
SLD • EN Stan Sakai
™ & © 2026 Wizards of the Coast