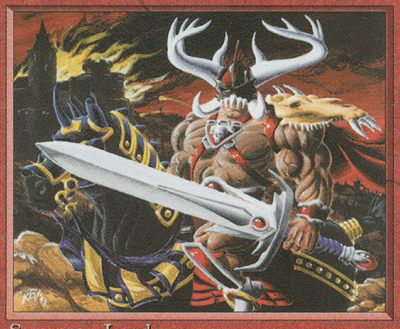
Keldon Warlord 2RR

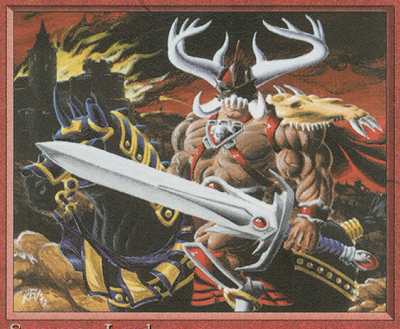


Summon Lord

The *s below are the number of non-wall creatures on your side, including Warlord. Thus if you have two other non-wall creatures, Warlord is 3/3. If one of those creatures is killed during the turn, Warlord immediately becomes 2/2.

Illus. © Kev Brockschmidt */*

Keldon Warlord 2RR

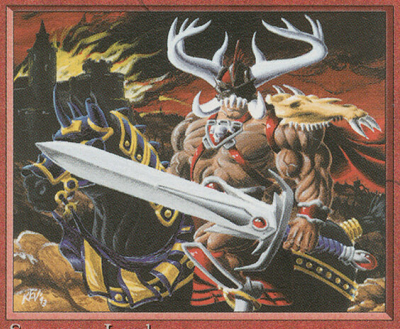


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