Peacewalker Colossus 3



Artifact — Vehicle

1 ✳: Another target Vehicle you control becomes an artifact creature until end of turn.

Crew 4 *(Tap any number of creatures you control with total power 4 or more: This Vehicle becomes an artifact creature until end of turn.)*

One way to keep the peace is to make war look like a really bad idea.

6/6

096 R
J22 • EN ✍百瀬寿/HISASHI MOMOSE

™ & © 2022 Wizards of the Coast

Peacewalker Colossus 3

Artifact — Vehicle

1 ✳: Another target Vehicle you control becomes an artifact creature until end of turn.

Crew 4 *(Tap any number of creatures you control with total power 4 or more: This Vehicle becomes an artifact creature until end of turn.)*

One way to keep the peace is to make war look like a really bad idea.

6/6

096 R
J22 • EN ✍百瀬寿/HISASHI MOMOSE

™ & © 2022 Wizards of the Coast

Peacewalker Colossus 3

Artifact — Vehicle

1 ✳: Another target Vehicle you control becomes an artifact creature until end of turn.

Crew 4 *(Tap any number of creatures you control with total power 4 or more: This Vehicle becomes an artifact creature until end of turn.)*

One way to keep the peace is to make war look like a really bad idea.

6/6

096 R
J22 • EN ✍百瀬寿/HISASHI MOMOSE

™ & © 2022 Wizards of the Coast

Peacewalker Colossus 3

Artifact — Vehicle

1 ✳: Another target Vehicle you control becomes an artifact creature until end of turn.

Crew 4 *(Tap any number of creatures you control with total power 4 or more: This Vehicle becomes an artifact creature until end of turn.)*

One way to keep the peace is to make war look like a really bad idea.

6/6

096 R
J22 • EN ✍百瀬寿/HISASHI MOMOSE

™ & © 2022 Wizards of the Coast