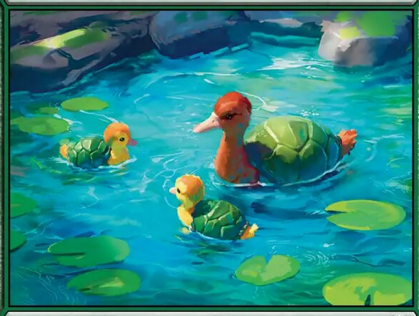
Turtle-Duck



Creature — Turtle Bird

3: Until end of turn, this creature has base power 4 and gains trample.

*A turtle-duckling's greatest defense comes not from their shell, but from their mother.*

0/4

C 0200
TLA • EN Sylvain Sarrailh

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