Chainsaw {1}{R}



Artifact — Equipment

When Chainsaw enters, it deals 3 damage to up to one target creature.

Whenever one or more creatures die, put a rev counter on Chainsaw.

Equipped creature gets +X/+0, where X is the number of rev counters on Chainsaw.

Equip {3}

R 0128
DSK ★ EN ✂ J.P. Targete

™ & © 2024 Wizards of the Coast

Chainsaw {1}{R}

Artifact — Equipment

When Chainsaw enters, it deals 3 damage to up to one target creature.

Whenever one or more creatures die, put a rev counter on Chainsaw.

Equipped creature gets +X/+0, where X is the number of rev counters on Chainsaw.

Equip {3}

R 0128
DSK ★ EN ✂ J.P. Targete

™ & © 2024 Wizards of the Coast

Chainsaw {1}{R}

Artifact — Equipment

When Chainsaw enters, it deals 3 damage to up to one target creature.

Whenever one or more creatures die, put a rev counter on Chainsaw.

Equipped creature gets +X/+0, where X is the number of rev counters on Chainsaw.

Equip {3}

R 0128
DSK ★ EN ✂ J.P. Targete

™ & © 2024 Wizards of the Coast

Chainsaw {1}{R}

Artifact — Equipment

When Chainsaw enters, it deals 3 damage to up to one target creature.

Whenever one or more creatures die, put a rev counter on Chainsaw.

Equipped creature gets +X/+0, where X is the number of rev counters on Chainsaw.

Equip {3}

R 0128
DSK ★ EN ✂ J.P. Targete

™ & © 2024 Wizards of the Coast

Chainsaw {1}{R}

Artifact — Equipment

When Chainsaw enters, it deals 3 damage to up to one target creature.

Whenever one or more creatures die, put a rev counter on Chainsaw.

Equipped creature gets +X/+0, where X is the number of rev counters on Chainsaw.

Equip {3}

R 0128
DSK ★ EN ✂ J.P. Targete

™ & © 2024 Wizards of the Coast

Chainsaw {1}{R}

Artifact — Equipment

When Chainsaw enters, it deals 3 damage to up to one target creature.

Whenever one or more creatures die, put a rev counter on Chainsaw.

Equipped creature gets +X/+0, where X is the number of rev counters on Chainsaw.

Equip {3}

R 0128
DSK ★ EN ✂ J.P. Targete

™ & © 2024 Wizards of the Coast

Chainsaw {1}{R}

Artifact — Equipment

When Chainsaw enters, it deals 3 damage to up to one target creature.

Whenever one or more creatures die, put a rev counter on Chainsaw.

Equipped creature gets +X/+0, where X is the number of rev counters on Chainsaw.

Equip {3}

R 0128
DSK ★ EN ✂ J.P. Targete

™ & © 2024 Wizards of the Coast

Chainsaw {1}{R}

Artifact — Equipment

When Chainsaw enters, it deals 3 damage to up to one target creature.

Whenever one or more creatures die, put a rev counter on Chainsaw.

Equipped creature gets +X/+0, where X is the number of rev counters on Chainsaw.

Equip {3}

R 0128
DSK ★ EN ✂ J.P. Targete

™ & © 2024 Wizards of the Coast

Chainsaw {1}{R}

Artifact — Equipment

When Chainsaw enters, it deals 3 damage to up to one target creature.

Whenever one or more creatures die, put a rev counter on Chainsaw.

Equipped creature gets +X/+0, where X is the number of rev counters on Chainsaw.

Equip {3}

R 0128
DSK ★ EN ✂ J.P. Targete

™ & © 2024 Wizards of the Coast