Nephalia Moondrakes 5



Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5



Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5



Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5



Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn

Nephalia Moondrakes 5

Creature — Drake

Flying
When Nephalia Moondrakes enters the battlefield, target creature gains flying until end of turn.
4, Exile Nephalia Moondrakes from your graveyard: Creatures you control gain flying until end of turn.

5/5

075 / 297 P Intro Pack
PRM • EN Chris Rahn