

Kessig Wolf Run



Land

☞: Add ♦.

X ♀♂, ☞: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

284/322 R
C20 • EN ♀ EYTAN ZANA

™ & © 2020 Wizards of the Coast

Kessig Wolf Run



Land

☞: Add ♦.

X ♀♂, ☞: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

284/322 R
C20 • EN ♀ EYTAN ZANA

™ & © 2020 Wizards of the Coast

Kessig Wolf Run



Land

☞: Add ♦.

X ♀♂, ☞: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

284/322 R
C20 • EN ♀ EYTAN ZANA

™ & © 2020 Wizards of the Coast

Kessig Wolf Run



Land

☞: Add ♦.

X ♀♂, ☞: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

284/322 R
C20 • EN ♀ EYTAN ZANA

™ & © 2020 Wizards of the Coast

Kessig Wolf Run



Land

☞: Add ♦.

X ♀♂, ☞: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

284/322 R
C20 • EN ♀ EYTAN ZANA

™ & © 2020 Wizards of the Coast

Kessig Wolf Run



Land

☞: Add ♦.

X ♀♂, ☞: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

284/322 R
C20 • EN ♀ EYTAN ZANA

™ & © 2020 Wizards of the Coast

Kessig Wolf Run



Land

☞: Add ♦.

X ♀♂, ☞: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

284/322 R
C20 • EN ♀ EYTAN ZANA

™ & © 2020 Wizards of the Coast

Kessig Wolf Run



Land

☞: Add ♦.

X ♀♂, ☞: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

284/322 R
C20 • EN ♀ EYTAN ZANA

™ & © 2020 Wizards of the Coast

Kessig Wolf Run



Land

☞: Add ♦.

X ♀♂, ☞: Target creature gets +X/+0 and gains trample until end of turn.

When a werewolf changes for the first time, that first howl is said to echo through the wilds till moonset.

284/322 R
C20 • EN ♀ EYTAN ZANA

™ & © 2020 Wizards of the Coast