**Serra Angel** 3WW



**Creature — Angel**

Flying *(This creature can't be blocked except by creatures with flying.)*
Vigilance *(Attacking doesn't cause this creature to tap.)*

*When she flies above the good, they consider themselves blessed. When she flies above the wicked, they consider themselves dead.*

4/4

Greg Staples
™ & © 1993–2005 Wizards of the Coast, Inc. 43/350


**Serra Angel** 3WW



**Creature — Angel**

Flying *(This creature can't be blocked except by creatures with flying.)*
Vigilance *(Attacking doesn't cause this creature to tap.)*

*When she flies above the good, they consider themselves blessed. When she flies above the wicked, they consider themselves dead.*

4/4

Greg Staples
™ & © 1993–2005 Wizards of the Coast, Inc. 43/350


**Serra Angel** 3WW



**Creature — Angel**

Flying *(This creature can't be blocked except by creatures with flying.)*
Vigilance *(Attacking doesn't cause this creature to tap.)*

*When she flies above the good, they consider themselves blessed. When she flies above the wicked, they consider themselves dead.*

4/4

Greg Staples
™ & © 1993–2005 Wizards of the Coast, Inc. 43/350


**Serra Angel** 3WW



**Creature — Angel**

Flying *(This creature can't be blocked except by creatures with flying.)*
Vigilance *(Attacking doesn't cause this creature to tap.)*

*When she flies above the good, they consider themselves blessed. When she flies above the wicked, they consider themselves dead.*

4/4

Greg Staples
™ & © 1993–2005 Wizards of the Coast, Inc. 43/350


**Serra Angel** 3WW



**Creature — Angel**

Flying *(This creature can't be blocked except by creatures with flying.)*
Vigilance *(Attacking doesn't cause this creature to tap.)*

*When she flies above the good, they consider themselves blessed. When she flies above the wicked, they consider themselves dead.*

4/4

Greg Staples
™ & © 1993–2005 Wizards of the Coast, Inc. 43/350


**Serra Angel** 3WW



**Creature — Angel**

Flying *(This creature can't be blocked except by creatures with flying.)*
Vigilance *(Attacking doesn't cause this creature to tap.)*

*When she flies above the good, they consider themselves blessed. When she flies above the wicked, they consider themselves dead.*

4/4

Greg Staples
™ & © 1993–2005 Wizards of the Coast, Inc. 43/350


**Serra Angel** 3WW



**Creature — Angel**

Flying *(This creature can't be blocked except by creatures with flying.)*
Vigilance *(Attacking doesn't cause this creature to tap.)*

*When she flies above the good, they consider themselves blessed. When she flies above the wicked, they consider themselves dead.*

4/4

Greg Staples
™ & © 1993–2005 Wizards of the Coast, Inc. 43/350


**Serra Angel** 3WW



**Creature — Angel**

Flying *(This creature can't be blocked except by creatures with flying.)*
Vigilance *(Attacking doesn't cause this creature to tap.)*

*When she flies above the good, they consider themselves blessed. When she flies above the wicked, they consider themselves dead.*

4/4

Greg Staples
™ & © 1993–2005 Wizards of the Coast, Inc. 43/350


**Serra Angel** 3WW



**Creature — Angel**

Flying *(This creature can't be blocked except by creatures with flying.)*
Vigilance *(Attacking doesn't cause this creature to tap.)*

*When she flies above the good, they consider themselves blessed. When she flies above the wicked, they consider themselves dead.*

4/4

Greg Staples
™ & © 1993–2005 Wizards of the Coast, Inc. 43/350