Vision Skeins {1}{U}



Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}



Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}



Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}



Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356

Vision Skeins {1}{U}

Instant

Each player draws two cards.

"I could see in the other mage's eyes that he'd thought of it too. Then it became a race to exploit the knowledge first."

Aleksi Briclot

™ & © 2013 Wizards of the Coast 65/356