Bloodmark Mentor 1R



Creature — Goblin Warrior

Red creatures you control have first strike. *(They deal combat damage before creatures without first strike.)*

Boggarts divide the world into two categories: things you can eat, and things you have to chase down and pummel before you can eat.

Dave Allsop

1/1

™ & © 1993–2010 Wizards of the Coast LLC

Bloodmark Mentor 1R

Creature — Goblin Warrior

Red creatures you control have first strike. *(They deal combat damage before creatures without first strike.)*

Boggarts divide the world into two categories: things you can eat, and things you have to chase down and pummel before you can eat.

Dave Allsop

1/1

™ & © 1993–2010 Wizards of the Coast LLC

Bloodmark Mentor 1R

Creature — Goblin Warrior

Red creatures you control have first strike. *(They deal combat damage before creatures without first strike.)*

Boggarts divide the world into two categories: things you can eat, and things you have to chase down and pummel before you can eat.

Dave Allsop

1/1

™ & © 1993–2010 Wizards of the Coast LLC

Bloodmark Mentor 1R

Creature — Goblin Warrior

Red creatures you control have first strike. *(They deal combat damage before creatures without first strike.)*

Boggarts divide the world into two categories: things you can eat, and things you have to chase down and pummel before you can eat.

Dave Allsop

1/1

™ & © 1993–2010 Wizards of the Coast LLC

Bloodmark Mentor 1R

Creature — Goblin Warrior

Red creatures you control have first strike. *(They deal combat damage before creatures without first strike.)*

Boggarts divide the world into two categories: things you can eat, and things you have to chase down and pummel before you can eat.

Dave Allsop

1/1

™ & © 1993–2010 Wizards of the Coast LLC

Bloodmark Mentor 1R

Creature — Goblin Warrior

Red creatures you control have first strike. *(They deal combat damage before creatures without first strike.)*

Boggarts divide the world into two categories: things you can eat, and things you have to chase down and pummel before you can eat.

Dave Allsop

1/1

™ & © 1993–2010 Wizards of the Coast LLC

Bloodmark Mentor 1R

Creature — Goblin Warrior

Red creatures you control have first strike. *(They deal combat damage before creatures without first strike.)*

Boggarts divide the world into two categories: things you can eat, and things you have to chase down and pummel before you can eat.

Dave Allsop

1/1

™ & © 1993–2010 Wizards of the Coast LLC

Bloodmark Mentor 1R

Creature — Goblin Warrior

Red creatures you control have first strike. *(They deal combat damage before creatures without first strike.)*

Boggarts divide the world into two categories: things you can eat, and things you have to chase down and pummel before you can eat.

Dave Allsop

1/1

™ & © 1993–2010 Wizards of the Coast LLC

Bloodmark Mentor 1R

Creature — Goblin Warrior

Red creatures you control have first strike. *(They deal combat damage before creatures without first strike.)*

Boggarts divide the world into two categories: things you can eat, and things you have to chase down and pummel before you can eat.

Dave Allsop

1/1

™ & © 1993–2010 Wizards of the Coast LLC