The Seriema

{1}{W}{W}



Legendary Artifact — Spacecraft

When The Seriema enters, search your library for a legendary creature card, reveal it, put it into your hand, then shuffle.

Station *(Tap another creature you control: Put charge counters equal to its power on this Spacecraft. Station only as a sorcery. It's an artifact creature at 7+.)*

Flying

7+ Other tapped legendary creatures you control have indestructible.

5/5

R 0035 Story Spotlight
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