Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook

Devilish Valet 2



Creature — Devil Warrior

Trample, haste

Alliance — Whenever another creature enters the battlefield under your control, double Devilish Valet's power until end of turn.

1/3

0000 / 1158R
SNC • EN Bud Cook