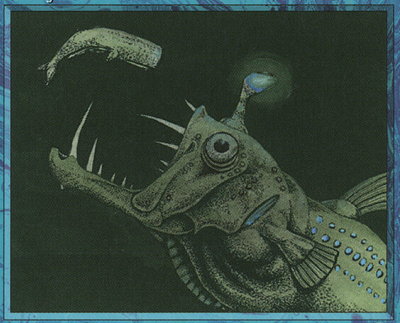
Marjhan 5{B}{B}

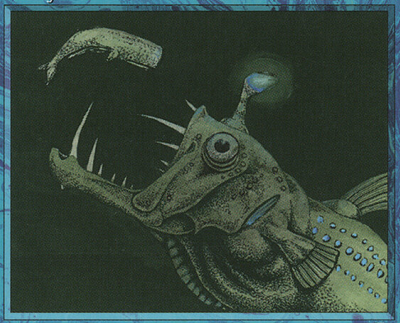


Summon Serpent

Does not untap during your untap phase.
Marjhan cannot attack if defending player controls no islands, bury Marjhan.
{B}{B}: Sacrifice a creature to untap Marjhan. Use this ability only during your upkeep.
{B}{B}: –1/–0 until end of turn. Marjhan deals 1 damage to target attacking creature without flying.

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Marjhan 5{B}{B}

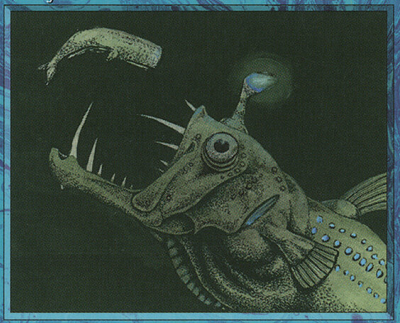


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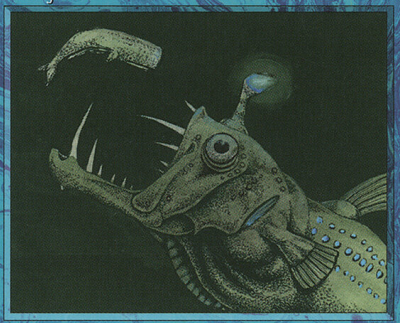


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