
Ghitu Encampment
Land
Ghitu Encampment enters the battlefield tapped.
: Add to your mana pool.
1 : Ghitu Encampment becomes a 2/1 red Warrior creature with first strike until end of turn. It's still a land.
033/082 U
DDN • EN
John Avon
™ & © 2014 Wizards of the Coast


Ghitu Encampment
Land
Ghitu Encampment enters the battlefield tapped.
: Add to your mana pool.
1 : Ghitu Encampment becomes a 2/1 red Warrior creature with first strike until end of turn. It's still a land.
033/082 U
DDN • EN
John Avon
™ & © 2014 Wizards of the Coast


Ghitu Encampment
Land
Ghitu Encampment enters the battlefield tapped.
: Add to your mana pool.
1 : Ghitu Encampment becomes a 2/1 red Warrior creature with first strike until end of turn. It's still a land.
033/082 U
DDN • EN
John Avon
™ & © 2014 Wizards of the Coast


Ghitu Encampment
Land
Ghitu Encampment enters the battlefield tapped.
: Add to your mana pool.
1 : Ghitu Encampment becomes a 2/1 red Warrior creature with first strike until end of turn. It's still a land.
033/082 U
DDN • EN
John Avon
™ & © 2014 Wizards of the Coast