Sandman's Quicksand

{1}{B}{B}



Sorcery

Mayhem {3}{B} *(You may cast this card from your graveyard for {3}{B} if you discarded it this turn. Timing rules still apply.)*

All creatures get -2/-2 until end of turn. If this spell's mayhem cost was paid, creatures your opponents control get -2/-2 until end of turn instead.

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