MISSY

LEGENDARY CREATURE — TIME LORD ROGUE

Whenever another nonartifact creature dies, return it to the battlefield under your control face down and tapped. It's a 2/2 Cyberman artifact creature.

At the beginning of your end step, each opponent faces a villainous choice — Each artifact creature you control deals 1 damage to that opponent, or you draw a card and chaos ensues.

4/5

R 1137
WHO★EN Karen Hallion

© BBC
™ & © 2023 Wizards of the Coast

MISSY

LEGENDARY CREATURE — TIME LORD ROGUE

Whenever another nonartifact creature dies, return it to the battlefield under your control face down and tapped. It's a 2/2 Cyberman artifact creature.

At the beginning of your end step, each opponent faces a villainous choice — Each artifact creature you control deals 1 damage to that opponent, or you draw a card and chaos ensues.

4/5

R 1137
WHO★EN Karen Hallion

© BBC
™ & © 2023 Wizards of the Coast

MISSY

LEGENDARY CREATURE — TIME LORD ROGUE

Whenever another nonartifact creature dies, return it to the battlefield under your control face down and tapped. It's a 2/2 Cyberman artifact creature.

At the beginning of your end step, each opponent faces a villainous choice — Each artifact creature you control deals 1 damage to that opponent, or you draw a card and chaos ensues.

4/5

R 1137
WHO★EN Karen Hallion

© BBC
™ & © 2023 Wizards of the Coast

MISSY

LEGENDARY CREATURE — TIME LORD ROGUE

Whenever another nonartifact creature dies, return it to the battlefield under your control face down and tapped. It's a 2/2 Cyberman artifact creature.

At the beginning of your end step, each opponent faces a villainous choice — Each artifact creature you control deals 1 damage to that opponent, or you draw a card and chaos ensues.

4/5

R 1137
WHO★EN Karen Hallion

© BBC
™ & © 2023 Wizards of the Coast