Warlock Class



(Gain the next level as a sorcery to add its ability.)

At the beginning of your end step, if a creature died this turn, each opponent loses 1 life.

1: **Level 2**

When this Class becomes level 2, look at the top three cards of your library. Put one of them into your hand and the rest into your graveyard.

6: **Level 3**

At the beginning of your end step, each opponent loses life equal to the life they lost this turn. *(Damage causes loss of life.)*

Enchantment — Class

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