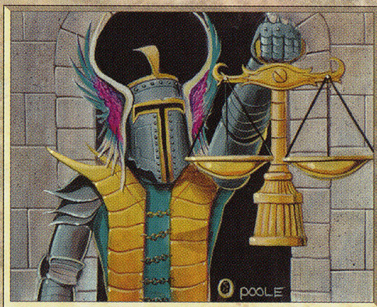


Balance

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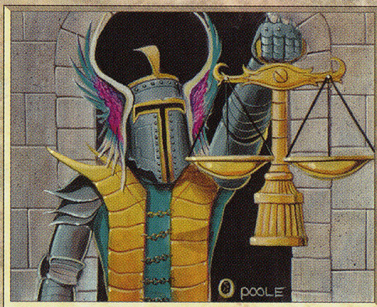
Sorcery

Whichever player has more lands in play must discard enough lands of his or her choice to equalize the number of lands both players have in play. Cards in hand and creatures in play must be equalized the same way. Creatures lost in this manner may not be regenerated.

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Balance

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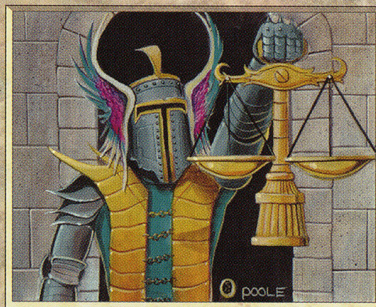
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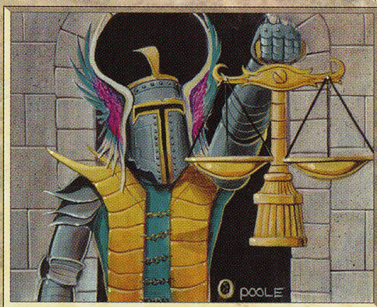
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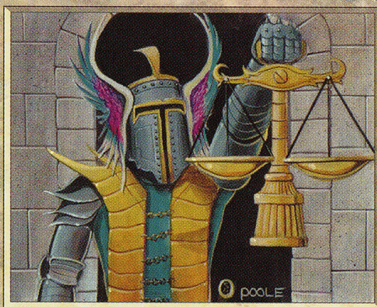
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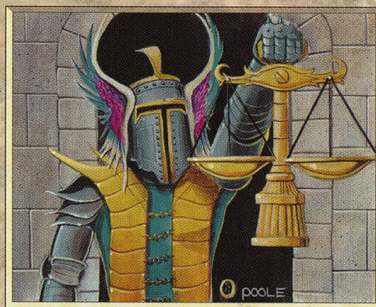
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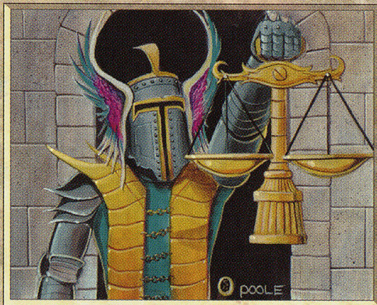
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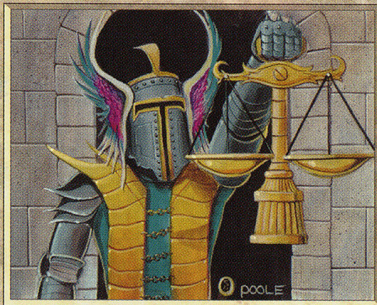
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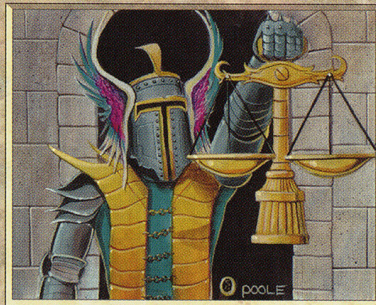
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