Thirst for Knowledge 2U



Instant

Draw three cards. Then discard two cards unless you discard an artifact card.

Lymph, the fluid essence of blinkmoths, is prized by wizards for the rush of intellect it provides.

Ben Thompson

™ & © 1993-2011 Wizards of the Coast LLC 33/88

Thirst for Knowledge 2U

Instant

Draw three cards. Then discard two cards unless you discard an artifact card.

Lymph, the fluid essence of blinkmoths, is prized by wizards for the rush of intellect it provides.

Ben Thompson

™ & © 1993-2011 Wizards of the Coast LLC 33/88

Thirst for Knowledge 2U

Instant

Draw three cards. Then discard two cards unless you discard an artifact card.

Lymph, the fluid essence of blinkmoths, is prized by wizards for the rush of intellect it provides.

Ben Thompson

™ & © 1993-2011 Wizards of the Coast LLC 33/88

Thirst for Knowledge 2U

Instant

Draw three cards. Then discard two cards unless you discard an artifact card.

Lymph, the fluid essence of blinkmoths, is prized by wizards for the rush of intellect it provides.

Ben Thompson

™ & © 1993-2011 Wizards of the Coast LLC 33/88

Thirst for Knowledge 2U

Instant

Draw three cards. Then discard two cards unless you discard an artifact card.

Lymph, the fluid essence of blinkmoths, is prized by wizards for the rush of intellect it provides.

Ben Thompson

™ & © 1993-2011 Wizards of the Coast LLC 33/88

Thirst for Knowledge 2U

Instant

Draw three cards. Then discard two cards unless you discard an artifact card.

Lymph, the fluid essence of blinkmoths, is prized by wizards for the rush of intellect it provides.

Ben Thompson

™ & © 1993-2011 Wizards of the Coast LLC 33/88

Thirst for Knowledge 2U

Instant

Draw three cards. Then discard two cards unless you discard an artifact card.

Lymph, the fluid essence of blinkmoths, is prized by wizards for the rush of intellect it provides.

Ben Thompson

™ & © 1993-2011 Wizards of the Coast LLC 33/88

Thirst for Knowledge 2U

Instant

Draw three cards. Then discard two cards unless you discard an artifact card.

Lymph, the fluid essence of blinkmoths, is prized by wizards for the rush of intellect it provides.

Ben Thompson

™ & © 1993-2011 Wizards of the Coast LLC 33/88