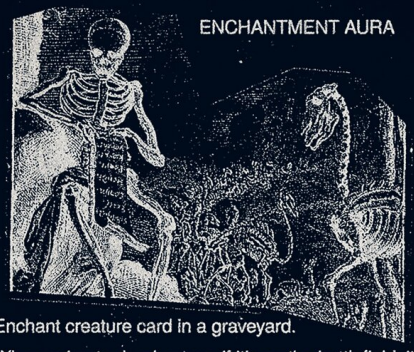
Animate Dead 1B

ENCHANTMENT AURA



Enchant creature card in a graveyard.

When animate dead enters, if it's on the battlefield, it loses "Enchant creature card in a graveyard." and gains "Enchant creature put onto the battlefield with Animate Dead". Return enchanted creature card to the battlefield under your control and attach Animate Dead to it.

When animate dead leaves the battlefield, that creature's controller sacrifices it.
Enchanted creature gets -1/-0.

U 0155
SLZ • EN ▶ MSCHF

™ & © 2026 Wizards of the Coast

Animate Dead 1B

ENCHANTMENT AURA

Enchant creature card in a graveyard.

When animate dead enters, if it's on the battlefield, it loses "Enchant creature card in a graveyard." and gains "Enchant creature put onto the battlefield with Animate Dead". Return enchanted creature card to the battlefield under your control and attach Animate Dead to it.

When animate dead leaves the battlefield, that creature's controller sacrifices it.
Enchanted creature gets -1/-0.

U 0155
SLZ • EN ▶ MSCHF

™ & © 2026 Wizards of the Coast

Animate Dead 1B

ENCHANTMENT AURA

Enchant creature card in a graveyard.

When animate dead enters, if it's on the battlefield, it loses "Enchant creature card in a graveyard." and gains "Enchant creature put onto the battlefield with Animate Dead". Return enchanted creature card to the battlefield under your control and attach Animate Dead to it.

When animate dead leaves the battlefield, that creature's controller sacrifices it.
Enchanted creature gets -1/-0.

U 0155
SLZ • EN ▶ MSCHF

™ & © 2026 Wizards of the Coast

Animate Dead 1B

ENCHANTMENT AURA

Enchant creature card in a graveyard.

When animate dead enters, if it's on the battlefield, it loses "Enchant creature card in a graveyard." and gains "Enchant creature put onto the battlefield with Animate Dead". Return enchanted creature card to the battlefield under your control and attach Animate Dead to it.

When animate dead leaves the battlefield, that creature's controller sacrifices it.
Enchanted creature gets -1/-0.

U 0155
SLZ • EN ▶ MSCHF

™ & © 2026 Wizards of the Coast

Animate Dead 1B

ENCHANTMENT AURA

Enchant creature card in a graveyard.

When animate dead enters, if it's on the battlefield, it loses "Enchant creature card in a graveyard." and gains "Enchant creature put onto the battlefield with Animate Dead". Return enchanted creature card to the battlefield under your control and attach Animate Dead to it.

When animate dead leaves the battlefield, that creature's controller sacrifices it.
Enchanted creature gets -1/-0.

U 0155
SLZ • EN ▶ MSCHF

™ & © 2026 Wizards of the Coast

Animate Dead 1B

ENCHANTMENT AURA

Enchant creature card in a graveyard.

When animate dead enters, if it's on the battlefield, it loses "Enchant creature card in a graveyard." and gains "Enchant creature put onto the battlefield with Animate Dead". Return enchanted creature card to the battlefield under your control and attach Animate Dead to it.

When animate dead leaves the battlefield, that creature's controller sacrifices it.
Enchanted creature gets -1/-0.

U 0155
SLZ • EN ▶ MSCHF

™ & © 2026 Wizards of the Coast

Animate Dead 1B

ENCHANTMENT AURA

Enchant creature card in a graveyard.

When animate dead enters, if it's on the battlefield, it loses "Enchant creature card in a graveyard." and gains "Enchant creature put onto the battlefield with Animate Dead". Return enchanted creature card to the battlefield under your control and attach Animate Dead to it.

When animate dead leaves the battlefield, that creature's controller sacrifices it.
Enchanted creature gets -1/-0.

U 0155
SLZ • EN ▶ MSCHF

™ & © 2026 Wizards of the Coast

Animate Dead 1B

ENCHANTMENT AURA

Enchant creature card in a graveyard.

When animate dead enters, if it's on the battlefield, it loses "Enchant creature card in a graveyard." and gains "Enchant creature put onto the battlefield with Animate Dead". Return enchanted creature card to the battlefield under your control and attach Animate Dead to it.

When animate dead leaves the battlefield, that creature's controller sacrifices it.
Enchanted creature gets -1/-0.

U 0155
SLZ • EN ▶ MSCHF

™ & © 2026 Wizards of the Coast

Animate Dead 1B

ENCHANTMENT AURA

Enchant creature card in a graveyard.

When animate dead enters, if it's on the battlefield, it loses "Enchant creature card in a graveyard." and gains "Enchant creature put onto the battlefield with Animate Dead". Return enchanted creature card to the battlefield under your control and attach Animate Dead to it.

When animate dead leaves the battlefield, that creature's controller sacrifices it.
Enchanted creature gets -1/-0.

U 0155
SLZ • EN ▶ MSCHF

™ & © 2026 Wizards of the Coast