Spiritmonger 3



Creature — Beast

Whenever Spiritmonger deals damage to a creature, put a +1/+1 counter on Spiritmonger.

: Regenerate Spiritmonger.

: Spiritmonger becomes the color of your choice until end of turn.

Illus. Glen Angus

™ & © 1993–2001 Wizards of the Coast, Inc. 121/143

6/6

Spiritmonger 3

Creature — Beast

Whenever Spiritmonger deals damage to a creature, put a +1/+1 counter on Spiritmonger.

: Regenerate Spiritmonger.

: Spiritmonger becomes the color of your choice until end of turn.

Illus. Glen Angus

™ & © 1993–2001 Wizards of the Coast, Inc. 121/143

6/6

Spiritmonger 3

Creature — Beast

Whenever Spiritmonger deals damage to a creature, put a +1/+1 counter on Spiritmonger.

: Regenerate Spiritmonger.

: Spiritmonger becomes the color of your choice until end of turn.

Illus. Glen Angus

™ & © 1993–2001 Wizards of the Coast, Inc. 121/143

6/6

Spiritmonger 3

Creature — Beast

Whenever Spiritmonger deals damage to a creature, put a +1/+1 counter on Spiritmonger.

: Regenerate Spiritmonger.

: Spiritmonger becomes the color of your choice until end of turn.

Illus. Glen Angus

™ & © 1993–2001 Wizards of the Coast, Inc. 121/143

6/6

Spiritmonger 3

Creature — Beast

Whenever Spiritmonger deals damage to a creature, put a +1/+1 counter on Spiritmonger.

: Regenerate Spiritmonger.

: Spiritmonger becomes the color of your choice until end of turn.

Illus. Glen Angus

™ & © 1993–2001 Wizards of the Coast, Inc. 121/143

6/6

Spiritmonger 3

Creature — Beast

Whenever Spiritmonger deals damage to a creature, put a +1/+1 counter on Spiritmonger.

: Regenerate Spiritmonger.

: Spiritmonger becomes the color of your choice until end of turn.

Illus. Glen Angus

™ & © 1993–2001 Wizards of the Coast, Inc. 121/143

6/6

Spiritmonger 3

Creature — Beast

Whenever Spiritmonger deals damage to a creature, put a +1/+1 counter on Spiritmonger.

: Regenerate Spiritmonger.

: Spiritmonger becomes the color of your choice until end of turn.

Illus. Glen Angus

™ & © 1993–2001 Wizards of the Coast, Inc. 121/143

6/6

Spiritmonger 3

Creature — Beast

Whenever Spiritmonger deals damage to a creature, put a +1/+1 counter on Spiritmonger.

: Regenerate Spiritmonger.

: Spiritmonger becomes the color of your choice until end of turn.

Illus. Glen Angus

™ & © 1993–2001 Wizards of the Coast, Inc. 121/143

6/6

Spiritmonger 3

Creature — Beast

Whenever Spiritmonger deals damage to a creature, put a +1/+1 counter on Spiritmonger.

: Regenerate Spiritmonger.

: Spiritmonger becomes the color of your choice until end of turn.

Illus. Glen Angus

™ & © 1993–2001 Wizards of the Coast, Inc. 121/143

6/6