Deceiver Exarch {2}{U}



Creature — Cleric

Flash *(You may cast this spell any time you could cast an instant.)*

When Deceiver Exarch enters the battlefield, choose one — Untap target permanent you control; or tap target permanent an opponent controls.

1/4

Izzy

™ & © 2013 Wizards of the Coast 37/356

Deceiver Exarch {2}{U}

Creature — Cleric

Flash *(You may cast this spell any time you could cast an instant.)*

When Deceiver Exarch enters the battlefield, choose one — Untap target permanent you control; or tap target permanent an opponent controls.

1/4

Izzy

™ & © 2013 Wizards of the Coast 37/356

Deceiver Exarch {2}{U}

Creature — Cleric

Flash *(You may cast this spell any time you could cast an instant.)*

When Deceiver Exarch enters the battlefield, choose one — Untap target permanent you control; or tap target permanent an opponent controls.

1/4

Izzy

™ & © 2013 Wizards of the Coast 37/356

Deceiver Exarch {2}{U}

Creature — Cleric

Flash *(You may cast this spell any time you could cast an instant.)*

When Deceiver Exarch enters the battlefield, choose one — Untap target permanent you control; or tap target permanent an opponent controls.

1/4

Izzy

™ & © 2013 Wizards of the Coast 37/356

Deceiver Exarch {2}{U}

Creature — Cleric

Flash *(You may cast this spell any time you could cast an instant.)*

When Deceiver Exarch enters the battlefield, choose one — Untap target permanent you control; or tap target permanent an opponent controls.

1/4

Izzy

™ & © 2013 Wizards of the Coast 37/356

Deceiver Exarch {2}{U}

Creature — Cleric

Flash *(You may cast this spell any time you could cast an instant.)*

When Deceiver Exarch enters the battlefield, choose one — Untap target permanent you control; or tap target permanent an opponent controls.

1/4

Izzy

™ & © 2013 Wizards of the Coast 37/356

Deceiver Exarch {2}{U}

Creature — Cleric

Flash *(You may cast this spell any time you could cast an instant.)*

When Deceiver Exarch enters the battlefield, choose one — Untap target permanent you control; or tap target permanent an opponent controls.

1/4

Izzy

™ & © 2013 Wizards of the Coast 37/356

Deceiver Exarch {2}{U}

Creature — Cleric

Flash *(You may cast this spell any time you could cast an instant.)*

When Deceiver Exarch enters the battlefield, choose one — Untap target permanent you control; or tap target permanent an opponent controls.

1/4

Izzy

™ & © 2013 Wizards of the Coast 37/356

Deceiver Exarch {2}{U}

Creature — Cleric

Flash *(You may cast this spell any time you could cast an instant.)*

When Deceiver Exarch enters the battlefield, choose one — Untap target permanent you control; or tap target permanent an opponent controls.

1/4

Izzy

™ & © 2013 Wizards of the Coast 37/356