Seismic Spike 2



Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2



Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2



Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2



Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306

Seismic Spike 2

Sorcery

Destroy target land. Add {B}{B} to your mana pool.

Natural disasters in Ravnica are largely nullified by the Izzet. Unnatural disasters, on the other hand, happen all the time.

John Avon

™ & © 1993-2005 Wizards of the Coast, Inc. 141/306