Vibrance



Creature — Elemental Incarnation

When this creature enters, if ◆◆ was spent to cast it, this creature deals 3 damage to any target.

When this creature enters, if ●● was spent to cast it, search your library for a land card, reveal it, put it into your hand, then shuffle. You gain 2 life.

Evoke ◆●

4/4

M 0249
ECL • EN ✍ Jakub Kasper

™ & © 2026 Wizards of the Coast

Vibrance

Creature — Elemental Incarnation

When this creature enters, if ◆◆ was spent to cast it, this creature deals 3 damage to any target.

When this creature enters, if ●● was spent to cast it, search your library for a land card, reveal it, put it into your hand, then shuffle. You gain 2 life.

Evoke ◆●

4/4

M 0249
ECL • EN ✍ Jakub Kasper

™ & © 2026 Wizards of the Coast

Vibrance

Creature — Elemental Incarnation

When this creature enters, if ◆◆ was spent to cast it, this creature deals 3 damage to any target.

When this creature enters, if ●● was spent to cast it, search your library for a land card, reveal it, put it into your hand, then shuffle. You gain 2 life.

Evoke ◆●

4/4

M 0249
ECL • EN ✍ Jakub Kasper

™ & © 2026 Wizards of the Coast

Vibrance

Creature — Elemental Incarnation

When this creature enters, if ◆◆ was spent to cast it, this creature deals 3 damage to any target.

When this creature enters, if ●● was spent to cast it, search your library for a land card, reveal it, put it into your hand, then shuffle. You gain 2 life.

Evoke ◆●

4/4

M 0249
ECL • EN ✍ Jakub Kasper

™ & © 2026 Wizards of the Coast

Vibrance

Creature — Elemental Incarnation

When this creature enters, if ◆◆ was spent to cast it, this creature deals 3 damage to any target.

When this creature enters, if ●● was spent to cast it, search your library for a land card, reveal it, put it into your hand, then shuffle. You gain 2 life.

Evoke ◆●

4/4

M 0249
ECL • EN ✍ Jakub Kasper

™ & © 2026 Wizards of the Coast

Vibrance

Creature — Elemental Incarnation

When this creature enters, if ◆◆ was spent to cast it, this creature deals 3 damage to any target.

When this creature enters, if ●● was spent to cast it, search your library for a land card, reveal it, put it into your hand, then shuffle. You gain 2 life.

Evoke ◆●

4/4

M 0249
ECL • EN ✍ Jakub Kasper

™ & © 2026 Wizards of the Coast

Vibrance

Creature — Elemental Incarnation

When this creature enters, if ◆◆ was spent to cast it, this creature deals 3 damage to any target.

When this creature enters, if ●● was spent to cast it, search your library for a land card, reveal it, put it into your hand, then shuffle. You gain 2 life.

Evoke ◆●

4/4

M 0249
ECL • EN ✍ Jakub Kasper

™ & © 2026 Wizards of the Coast

Vibrance

Creature — Elemental Incarnation

When this creature enters, if ◆◆ was spent to cast it, this creature deals 3 damage to any target.

When this creature enters, if ●● was spent to cast it, search your library for a land card, reveal it, put it into your hand, then shuffle. You gain 2 life.

Evoke ◆●

4/4

M 0249
ECL • EN ✍ Jakub Kasper

™ & © 2026 Wizards of the Coast

Vibrance

Creature — Elemental Incarnation

When this creature enters, if ◆◆ was spent to cast it, this creature deals 3 damage to any target.

When this creature enters, if ●● was spent to cast it, search your library for a land card, reveal it, put it into your hand, then shuffle. You gain 2 life.

Evoke ◆●

4/4

M 0249
ECL • EN ✍ Jakub Kasper

™ & © 2026 Wizards of the Coast