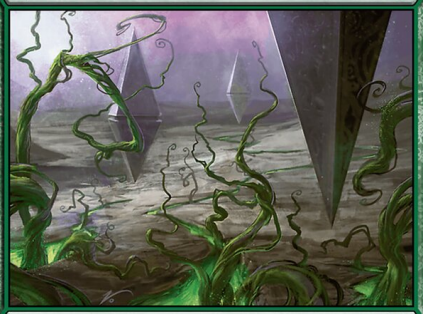
Harrow



Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

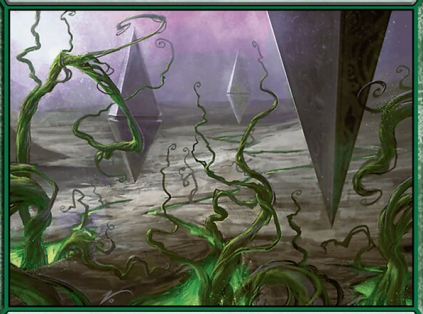
Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow



Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

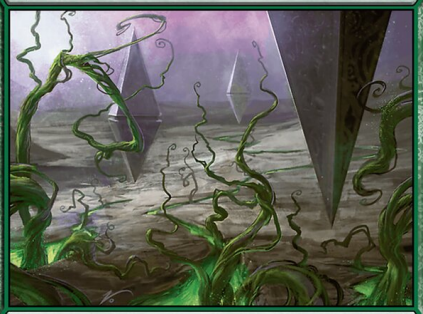
Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow



Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

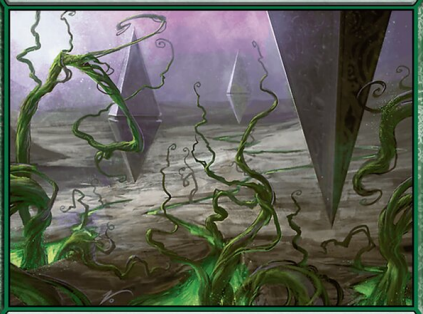
Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow



Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast

Harrow

Instant

As an additional cost to cast this spell, sacrifice a land.

Search your library for up to two basic land cards, put them onto the battlefield, then shuffle.

The Roil redraws the world as it passes, leaving only the hedrons unchanged.

C 0668
J25 • EN ▶ Izzy

™ & © 2024 Wizards of the Coast