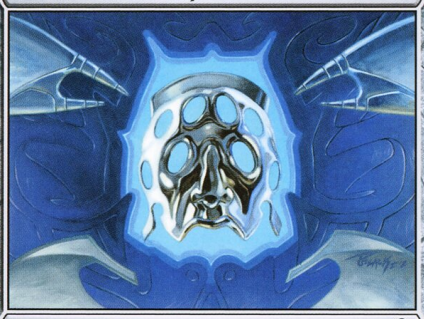
Mask of Memory {2}



Artifact — Equipment

Whenever equipped creature deals combat damage to a player, you may draw two cards. If you do, discard a card.

Equip {1} *({1}: Attach to target creature you control. Equip only as a sorcery.)*

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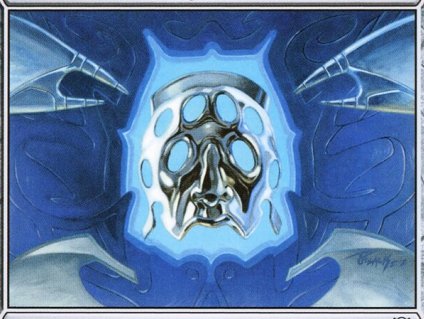
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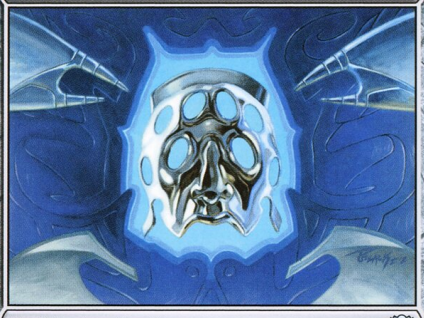
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