## Savior of Ollenbock

{1}{W}{W}



**Creature — Human Soldier**

Training *(Whenever this creature attacks with another creature with greater power, put a +1/+1 counter on this creature.)*

Whenever Savior of Ollenbock trains, exile up to one other target creature from the battlefield or creature card from a graveyard.

When Savior of Ollenbock leaves the battlefield, put the exiled cards onto the battlefield under their owners' control.

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