Summon: Kujata 5

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I — *Lightning* — This creature deals 3 damage to each of up to two target creatures.

II — *Ice* — Up to three target creatures can't block this turn.

III — *Fire* — Discard a card, then draw two cards. When you discard a card this way, this creature deals damage equal to that card's mana value to each opponent.



Enchantment Creature — Saga Ox

Trample, haste

7/5

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