Maralen of the Mornsong 1BB



Legendary Creature — Elf Wizard

Players can't draw cards.

At the beginning of each player's draw step, that player loses 3 life, searches his or her library for a card, puts it into his or her hand, then shuffles his or her library.

Maralen sent Veesa, Endry, and Iliona—the Vendilion clique—on the gravest of tasks.

Mark Zug

2/3

™ & © 1993–2008 Wizards of the Coast, Inc. 65/150

Maralen of the Mornsong 1BB

Legendary Creature — Elf Wizard

Players can't draw cards.

At the beginning of each player's draw step, that player loses 3 life, searches his or her library for a card, puts it into his or her hand, then shuffles his or her library.

Maralen sent Veesa, Endry, and Iliona—the Vendilion clique—on the gravest of tasks.

Mark Zug

2/3

™ & © 1993–2008 Wizards of the Coast, Inc. 65/150

Maralen of the Mornsong 1BB

Legendary Creature — Elf Wizard

Players can't draw cards.

At the beginning of each player's draw step, that player loses 3 life, searches his or her library for a card, puts it into his or her hand, then shuffles his or her library.

Maralen sent Veesa, Endry, and Iliona—the Vendilion clique—on the gravest of tasks.

Mark Zug

2/3

™ & © 1993–2008 Wizards of the Coast, Inc. 65/150

Maralen of the Mornsong 1BB

Legendary Creature — Elf Wizard

Players can't draw cards.

At the beginning of each player's draw step, that player loses 3 life, searches his or her library for a card, puts it into his or her hand, then shuffles his or her library.

Maralen sent Veesa, Endry, and Iliona—the Vendilion clique—on the gravest of tasks.

Mark Zug

2/3

™ & © 1993–2008 Wizards of the Coast, Inc. 65/150

Maralen of the Mornsong 1BB

Legendary Creature — Elf Wizard

Players can't draw cards.

At the beginning of each player's draw step, that player loses 3 life, searches his or her library for a card, puts it into his or her hand, then shuffles his or her library.

Maralen sent Veesa, Endry, and Iliona—the Vendilion clique—on the gravest of tasks.

Mark Zug

2/3

™ & © 1993–2008 Wizards of the Coast, Inc. 65/150

Maralen of the Mornsong 1BB

Legendary Creature — Elf Wizard

Players can't draw cards.

At the beginning of each player's draw step, that player loses 3 life, searches his or her library for a card, puts it into his or her hand, then shuffles his or her library.

Maralen sent Veesa, Endry, and Iliona—the Vendilion clique—on the gravest of tasks.

Mark Zug

2/3

™ & © 1993–2008 Wizards of the Coast, Inc. 65/150

Maralen of the Mornsong 1BB

Legendary Creature — Elf Wizard

Players can't draw cards.

At the beginning of each player's draw step, that player loses 3 life, searches his or her library for a card, puts it into his or her hand, then shuffles his or her library.

Maralen sent Veesa, Endry, and Iliona—the Vendilion clique—on the gravest of tasks.

Mark Zug

2/3

™ & © 1993–2008 Wizards of the Coast, Inc. 65/150

Maralen of the Mornsong 1BB

Legendary Creature — Elf Wizard

Players can't draw cards.

At the beginning of each player's draw step, that player loses 3 life, searches his or her library for a card, puts it into his or her hand, then shuffles his or her library.

Maralen sent Veesa, Endry, and Iliona—the Vendilion clique—on the gravest of tasks.

Mark Zug

2/3

™ & © 1993–2008 Wizards of the Coast, Inc. 65/150

Maralen of the Mornsong 1BB

Legendary Creature — Elf Wizard

Players can't draw cards.

At the beginning of each player's draw step, that player loses 3 life, searches his or her library for a card, puts it into his or her hand, then shuffles his or her library.

Maralen sent Veesa, Endry, and Iliona—the Vendilion clique—on the gravest of tasks.

Mark Zug

2/3

™ & © 1993–2008 Wizards of the Coast, Inc. 65/150