Vengeful Ancestor {2}{R}{R}



Creature — Spirit Dragon

Flying

Whenever Vengeful Ancestor enters the battlefield or attacks, goad target creature. *(Until your next turn, that creature attacks each combat if able and attacks a player other than you if able.)*

Whenever a goaded creature attacks, it deals 1 damage to its controller.

3/4

035/062 R
AFC • EN
Svetlin Velinov

™ & © 2021 Wizards of the Coast

Vengeful Ancestor {2}{R}{R}

Creature — Spirit Dragon

Flying

Whenever Vengeful Ancestor enters the battlefield or attacks, goad target creature. *(Until your next turn, that creature attacks each combat if able and attacks a player other than you if able.)*

Whenever a goaded creature attacks, it deals 1 damage to its controller.

3/4

035/062 R
AFC • EN
Svetlin Velinov

™ & © 2021 Wizards of the Coast

Vengeful Ancestor {2}{R}{R}

Creature — Spirit Dragon

Flying

Whenever Vengeful Ancestor enters the battlefield or attacks, goad target creature. *(Until your next turn, that creature attacks each combat if able and attacks a player other than you if able.)*

Whenever a goaded creature attacks, it deals 1 damage to its controller.

3/4

035/062 R
AFC • EN
Svetlin Velinov

™ & © 2021 Wizards of the Coast

Vengeful Ancestor {2}{R}{R}



Creature — Spirit Dragon

Flying

Whenever Vengeful Ancestor enters the battlefield or attacks, goad target creature. *(Until your next turn, that creature attacks each combat if able and attacks a player other than you if able.)*

Whenever a goaded creature attacks, it deals 1 damage to its controller.

3/4

035/062 R
AFC • EN
Svetlin Velinov

™ & © 2021 Wizards of the Coast

Vengeful Ancestor {2}{R}{R}

Creature — Spirit Dragon

Flying

Whenever Vengeful Ancestor enters the battlefield or attacks, goad target creature. *(Until your next turn, that creature attacks each combat if able and attacks a player other than you if able.)*

Whenever a goaded creature attacks, it deals 1 damage to its controller.

3/4

035/062 R
AFC • EN
Svetlin Velinov

™ & © 2021 Wizards of the Coast

Vengeful Ancestor {2}{R}{R}

Creature — Spirit Dragon

Flying

Whenever Vengeful Ancestor enters the battlefield or attacks, goad target creature. *(Until your next turn, that creature attacks each combat if able and attacks a player other than you if able.)*

Whenever a goaded creature attacks, it deals 1 damage to its controller.

3/4

035/062 R
AFC • EN
Svetlin Velinov

™ & © 2021 Wizards of the Coast

Vengeful Ancestor {2}{R}{R}



Creature — Spirit Dragon

Flying

Whenever Vengeful Ancestor enters the battlefield or attacks, goad target creature. *(Until your next turn, that creature attacks each combat if able and attacks a player other than you if able.)*

Whenever a goaded creature attacks, it deals 1 damage to its controller.

3/4

035/062 R
AFC • EN
Svetlin Velinov

™ & © 2021 Wizards of the Coast

Vengeful Ancestor {2}{R}{R}

Creature — Spirit Dragon

Flying

Whenever Vengeful Ancestor enters the battlefield or attacks, goad target creature. *(Until your next turn, that creature attacks each combat if able and attacks a player other than you if able.)*

Whenever a goaded creature attacks, it deals 1 damage to its controller.

3/4

035/062 R
AFC • EN
Svetlin Velinov

™ & © 2021 Wizards of the Coast

Vengeful Ancestor {2}{R}{R}

Creature — Spirit Dragon

Flying

Whenever Vengeful Ancestor enters the battlefield or attacks, goad target creature. *(Until your next turn, that creature attacks each combat if able and attacks a player other than you if able.)*

Whenever a goaded creature attacks, it deals 1 damage to its controller.

3/4

035/062 R
AFC • EN
Svetlin Velinov

™ & © 2021 Wizards of the Coast