Hofri Ghostforge



Legendary Creature — Dwarf Cleric

Spirits you control get +1/+1 and have trample and haste.

Whenever another nontoken creature you control dies, exile it. If you do, create a token that's a copy of that creature, except it's a Spirit in addition to its other types and it has "When this token leaves the battlefield, return the exiled card to its owner's graveyard."

4/5

M 0314
SOC • EN ✒ Daarken

™ & © 2026 Wizards of the Coast