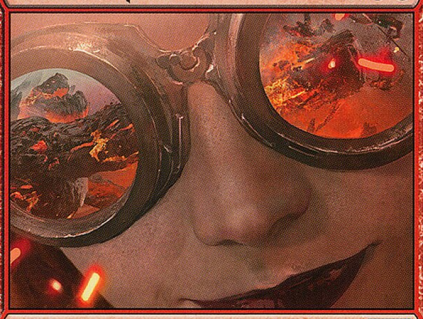
Act on Impulse



Sorcery

Exile the top three cards of your library. Until end of turn, you may play cards exiled this way. *(If you cast a spell this way, you still pay its costs. You can play a land this way only if you have an available land play remaining.)*

"You don't want to know what happens after I put on the goggles."

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