Fury



Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury



Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury



Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury



Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast

Fury

Creature — Elemental Incarnation

Double strike

When Fury enters the battlefield, it deals 4 damage divided as you choose among any number of target creatures and/or planeswalkers.

Evoke—Exile a red card from your hand.

3/3

126/303 M
MH2 • EN
Raoul Vitale

™ & © 2021 Wizards of the Coast