Incubation Druid

{1}{G}



Creature — Elf Druid

{T}: Add one mana of any type that a land you control could produce. If Incubation Druid has a +1/+1 counter on it, add three mana of that type instead.

{3}{G}{G}: Adapt 3. *(If this creature has no +1/+1 counters on it, put three +1/+1 counters on it.)*

0/2

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