Silverblade Paladin 1WW



Creature — Human Knight

Soulbond *(You may pair this creature with another unpaired creature when either enters the battlefield. They remain paired for as long as you control both of them.)*

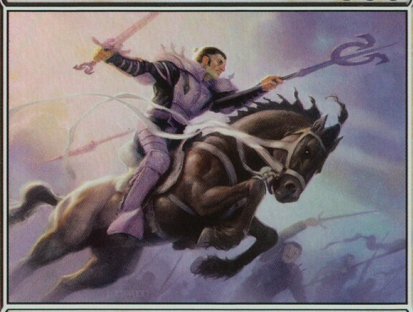
As long as Silverblade Paladin is paired with another creature, both creatures have double strike.

2/2

Todd Lockwood

™ & © 1993–2012 Wizards of the Coast LLC ★36/244 Buy-a-Box

Silverblade Paladin 1WW



Creature — Human Knight

Soulbond *(You may pair this creature with another unpaired creature when either enters the battlefield. They remain paired for as long as you control both of them.)*

As long as Silverblade Paladin is paired with another creature, both creatures have double strike.

2/2

Todd Lockwood

™ & © 1993–2012 Wizards of the Coast LLC ★36/244 Buy-a-Box

Silverblade Paladin 1WW



Creature — Human Knight

Soulbond *(You may pair this creature with another unpaired creature when either enters the battlefield. They remain paired for as long as you control both of them.)*

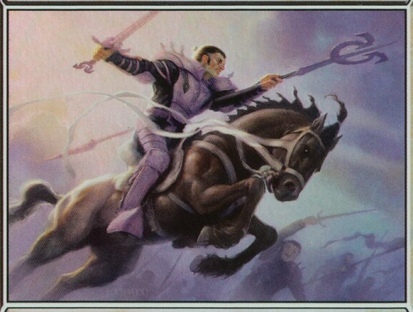
As long as Silverblade Paladin is paired with another creature, both creatures have double strike.

2/2

Todd Lockwood

™ & © 1993–2012 Wizards of the Coast LLC ★36/244 Buy-a-Box

Silverblade Paladin 1WW



Creature — Human Knight

Soulbond *(You may pair this creature with another unpaired creature when either enters the battlefield. They remain paired for as long as you control both of them.)*

As long as Silverblade Paladin is paired with another creature, both creatures have double strike.

2/2

Todd Lockwood

™ & © 1993–2012 Wizards of the Coast LLC ★36/244 Buy-a-Box