

SHAY CORMAC

LEGENDARY CREATURE — HUMAN KNIGHT ROGUE

{1}: Permanents your opponents control lose hexproof, indestructible, protection, shroud, and ward until end of turn.

Whenever a creature an opponent controls becomes the target of a spell or ability you control, put a bounty counter on that creature.

Whenever a creature with a bounty counter on it dies, put two +1/+1 counters on Shay Cormac.

1/1

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