
SHAY CORMAC
LEGENDARY CREATURE — HUMAN KNIGHT ROGUE
1: Permanents your opponents control lose hexproof, indestructible, protection, shroud, and ward until end of turn.
Whenever a creature an opponent controls becomes the target of a spell or ability you control, put a bounty counter on that creature.
Whenever a creature with a bounty counter on it dies, put two +1/+1 counters on Shay Cormac.
1/1
U 0153
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