Summon: Good King Mog XII 4

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after IV.)

I — Create two 1/2 white Moogle creature tokens with lifelink.

II, III — Whenever you cast a noncreature spell this turn, create a token that's a copy of a non-Saga token you control.

IV — Put two +1/+1 counters on each other Moogle you control.



Enchantment Creature — Saga Moogle

Flying, lifelink

4/4

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