Steelform Sliver {2}{W}



Creature — Sliver

Sliver creatures you control get +0/+1.

"Though the slivers may sometimes resemble us, they are not human. Anyone who fights them must remember this."
—Sarlena, paladin of the Northern Verge

Chase Stone

2/2

™ & © 2013 Wizards of the Coast 38/249

Steelform Sliver {2}{W}

Creature — Sliver

Sliver creatures you control get +0/+1.

"Though the slivers may sometimes resemble us, they are not human. Anyone who fights them must remember this."
—Sarlena, paladin of the Northern Verge

Chase Stone

2/2

™ & © 2013 Wizards of the Coast 38/249

Steelform Sliver {2}{W}

Creature — Sliver

Sliver creatures you control get +0/+1.

"Though the slivers may sometimes resemble us, they are not human. Anyone who fights them must remember this."
—Sarlena, paladin of the Northern Verge

Chase Stone

2/2

™ & © 2013 Wizards of the Coast 38/249

Steelform Sliver {2}{W}



Creature — Sliver

Sliver creatures you control get +0/+1.

"Though the slivers may sometimes resemble us, they are not human. Anyone who fights them must remember this."
—Sarlena, paladin of the Northern Verge

Chase Stone

2/2

™ & © 2013 Wizards of the Coast 38/249

Steelform Sliver {2}{W}

Creature — Sliver

Sliver creatures you control get +0/+1.

"Though the slivers may sometimes resemble us, they are not human. Anyone who fights them must remember this."
—Sarlena, paladin of the Northern Verge

Chase Stone

2/2

™ & © 2013 Wizards of the Coast 38/249

Steelform Sliver {2}{W}

Creature — Sliver

Sliver creatures you control get +0/+1.

"Though the slivers may sometimes resemble us, they are not human. Anyone who fights them must remember this."
—Sarlena, paladin of the Northern Verge

Chase Stone

2/2

™ & © 2013 Wizards of the Coast 38/249

Steelform Sliver {2}{W}



Creature — Sliver

Sliver creatures you control get +0/+1.

"Though the slivers may sometimes resemble us, they are not human. Anyone who fights them must remember this."
—Sarlena, paladin of the Northern Verge

Chase Stone

2/2

™ & © 2013 Wizards of the Coast 38/249

Steelform Sliver {2}{W}

Creature — Sliver

Sliver creatures you control get +0/+1.

"Though the slivers may sometimes resemble us, they are not human. Anyone who fights them must remember this."
—Sarlena, paladin of the Northern Verge

Chase Stone

2/2

™ & © 2013 Wizards of the Coast 38/249

Steelform Sliver {2}{W}

Creature — Sliver

Sliver creatures you control get +0/+1.

"Though the slivers may sometimes resemble us, they are not human. Anyone who fights them must remember this."
—Sarlena, paladin of the Northern Verge

Chase Stone

2/2

™ & © 2013 Wizards of the Coast 38/249