Dúnedain Blade {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

Equip Human {1} *({1}: Attach to target Human you control. Equip only as a sorcery.)*

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

The sword glinted in the westering sun.

C 0163 ©MEE
HOC • EN ▶ Iarel Threat ™ & © 2026 Wizards of the Coast

Dúnedain Blade {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

Equip Human {1} *({1}: Attach to target Human you control. Equip only as a sorcery.)*

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

The sword glinted in the westering sun.

C 0163 ©MEE
HOC • EN ▶ Iarel Threat ™ & © 2026 Wizards of the Coast

Dúnedain Blade {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

Equip Human {1} *({1}: Attach to target Human you control. Equip only as a sorcery.)*

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

The sword glinted in the westering sun.

C 0163 ©MEE
HOC • EN ▶ Iarel Threat ™ & © 2026 Wizards of the Coast

Dúnedain Blade {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

Equip Human {1} *({1}: Attach to target Human you control. Equip only as a sorcery.)*

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

The sword glinted in the westering sun.

C 0163 ©MEE
HOC • EN ▶ Iarel Threat ™ & © 2026 Wizards of the Coast

Dúnedain Blade {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

Equip Human {1} *({1}: Attach to target Human you control. Equip only as a sorcery.)*

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

The sword glinted in the westering sun.

C 0163 ©MEE
HOC • EN ▶ Iarel Threat ™ & © 2026 Wizards of the Coast

Dúnedain Blade {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

Equip Human {1} *({1}: Attach to target Human you control. Equip only as a sorcery.)*

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

The sword glinted in the westering sun.

C 0163 ©MEE
HOC • EN ▶ Iarel Threat ™ & © 2026 Wizards of the Coast

Dúnedain Blade {1}{W}



Artifact — Equipment

Equipped creature gets +2/+1.

Equip Human {1} *({1}: Attach to target Human you control. Equip only as a sorcery.)*

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

The sword glinted in the westering sun.

C 0163 ©MEE
HOC • EN ▶ Iarel Threat ™ & © 2026 Wizards of the Coast

Dúnedain Blade {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

Equip Human {1} *({1}: Attach to target Human you control. Equip only as a sorcery.)*

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

The sword glinted in the westering sun.

C 0163 ©MEE
HOC • EN ▶ Iarel Threat ™ & © 2026 Wizards of the Coast

Dúnedain Blade {1}{W}

Artifact — Equipment

Equipped creature gets +2/+1.

Equip Human {1} *({1}: Attach to target Human you control. Equip only as a sorcery.)*

Equip {3} *({3}: Attach to target creature you control. Equip only as a sorcery.)*

The sword glinted in the westering sun.

C 0163 ©MEE
HOC • EN ▶ Iarel Threat ™ & © 2026 Wizards of the Coast