
Sinuous Vermin
1
Creature — Rat Horror
3: Monstrosity 3. (If this creature isn't monstrous, put three +1/+1 counters on it and it becomes monstrous.)
As long as Sinuous Vermin is monstrous, it has menace. (It can't be blocked except by two or more creatures.)
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PZ2 • EN Jason Kang